# SPECTR-O-MATIC APP

App Interface Tutorial

#### Table of Contents

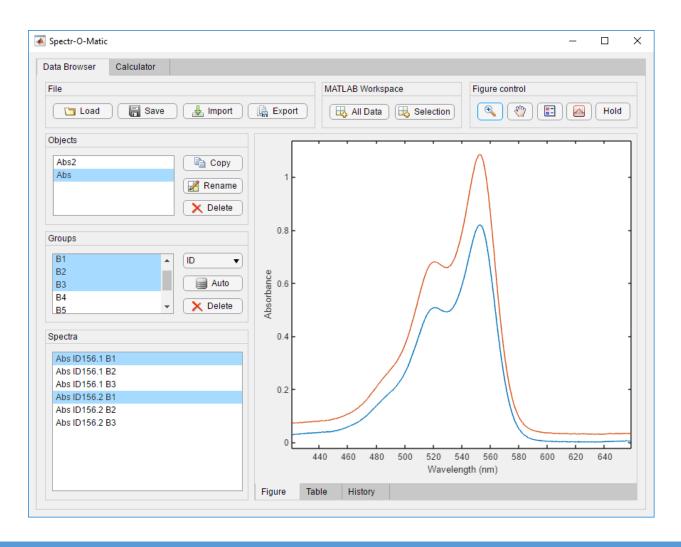
#### I. <u>Data Browser</u>

- 1. <u>Import / export data</u>
- 2. Select and manage data objects
- 3. Select and manage named groups
- 4. Select spectra for visualization
- 5. Graph/table view of spectra
- 6. Figure controls

#### II. Calculator

- 1. Object picker, finder
- 2. Data table
- 3. Transfer data
- 4. Operations
- 5. Functions

#### I. The Data Browser

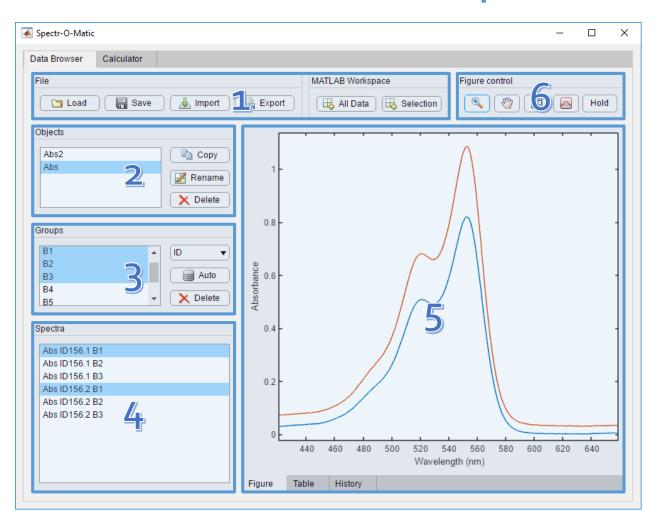


The Data Browser is what you see when you start the app.

The Data Browser lets you

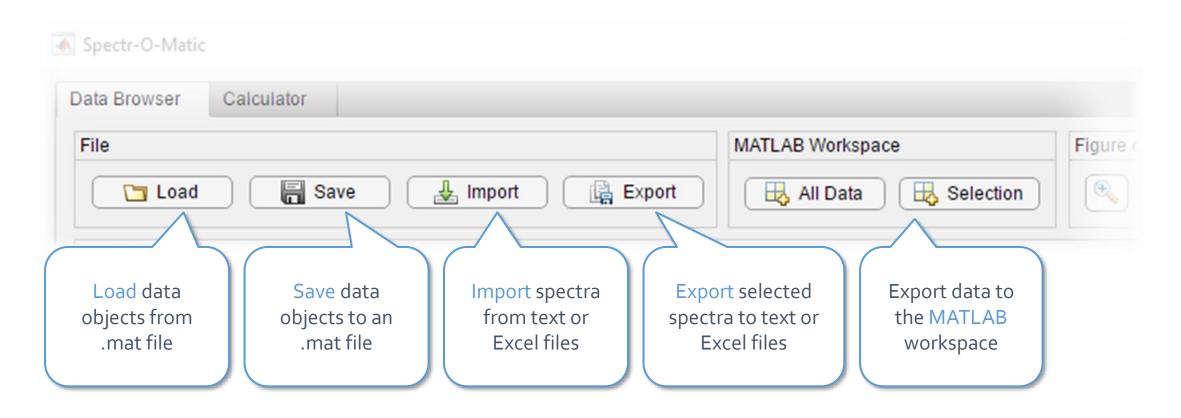
- load/save spectra
- copy, rename, delete data objects
- visualize spectra

#### Data Browser Components



- 1. Import / export data
- 2. Select and manage data objects
- 3. Select and manage named groups
- 4. Select spectra for visualization
- 5. Graph/table view of spectra
- 6. Figure (graph) controls

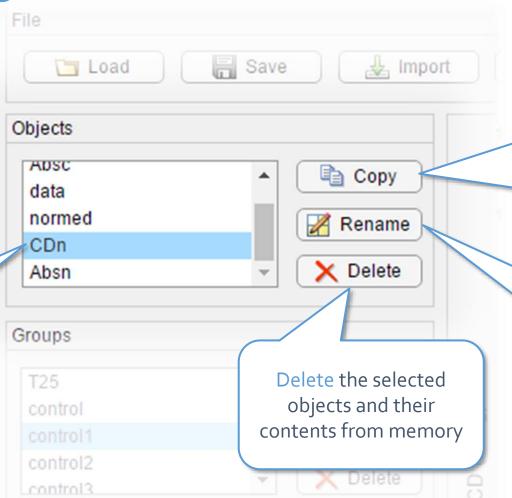
### Import / export data



Data objects

Objects are named containers for spectra and other types of data

Click to select an object. Hold control or shift to select multiple objects



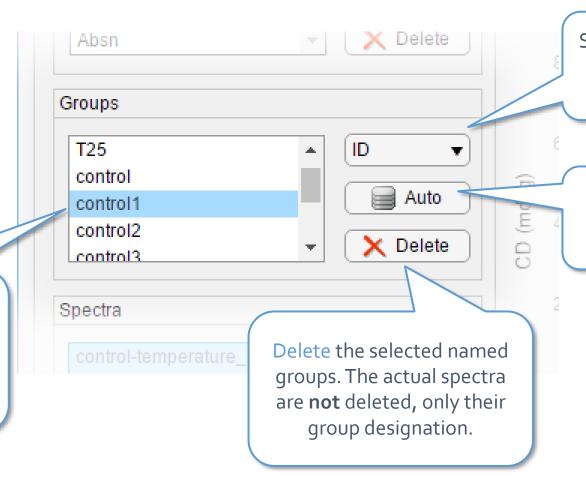
Copy an object and its contents
(If multiple objects of the same type are selected, their contents are combined.)

Rename an object (or the combined contents of multiple objects)

#### Groups

Groups are named collections of spectra in an object. (Spectra can belong to more than one group)

List of groups in the selected object(s). Click to select a group. Hold control/shift for multiple selections



Select a property to use for automatic grouping (ID, type, etc.).

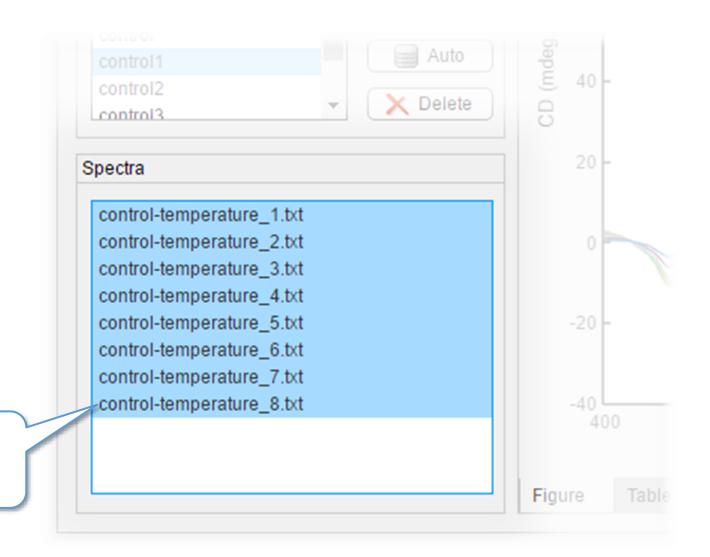
Automatically create groups based on the selected property.

## Spectra

Lists the spectra in the selected object(s) and group(s).

The selected spectra will be visualized in the figure on the right.

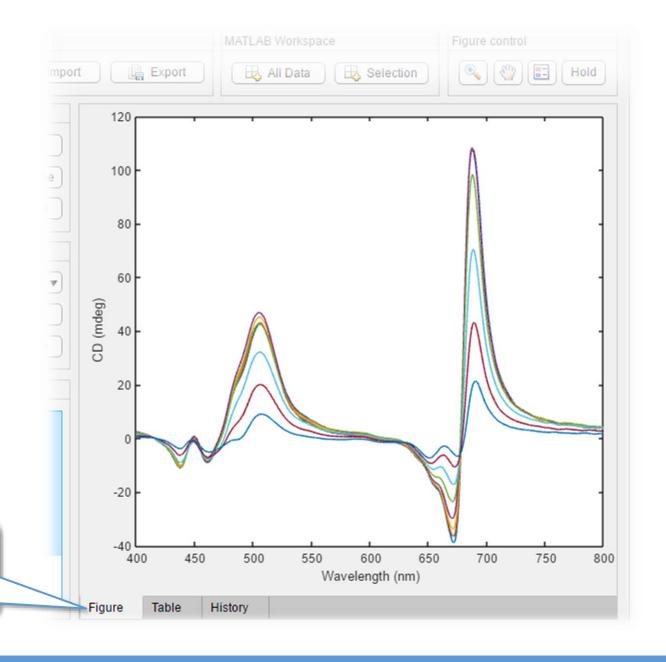
Click to select spectra. Hold control/shift for multiple selections



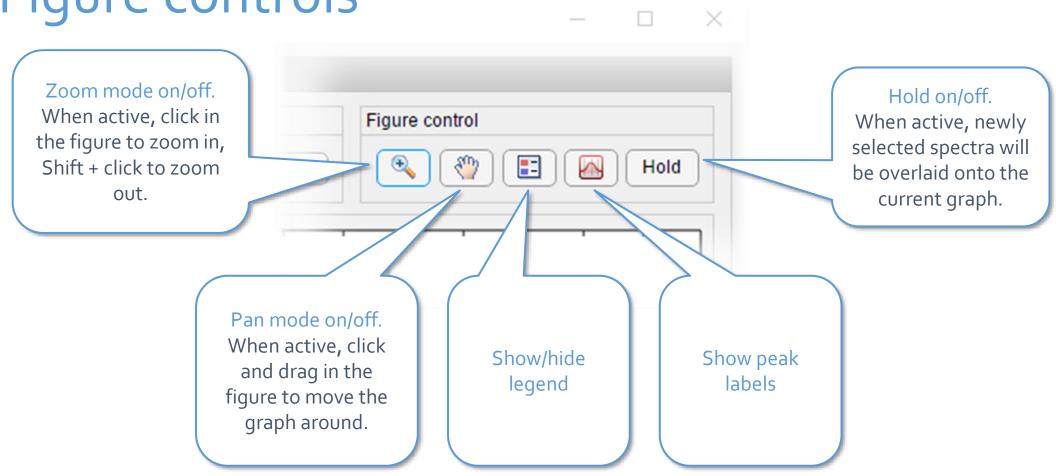
## Figure / Table view

These are the selected spectra in the selected object(s). They can be visualized as a graph or viewed as a table.

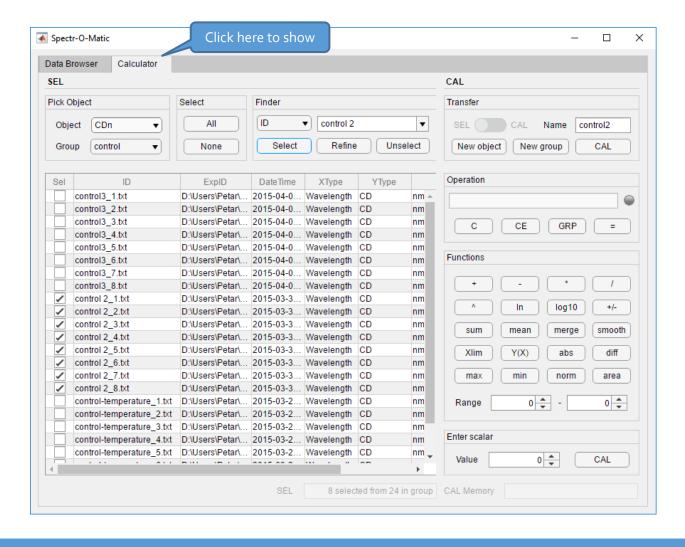
Switch between graphical view, tabular view, or see the history of operations



## Figure controls



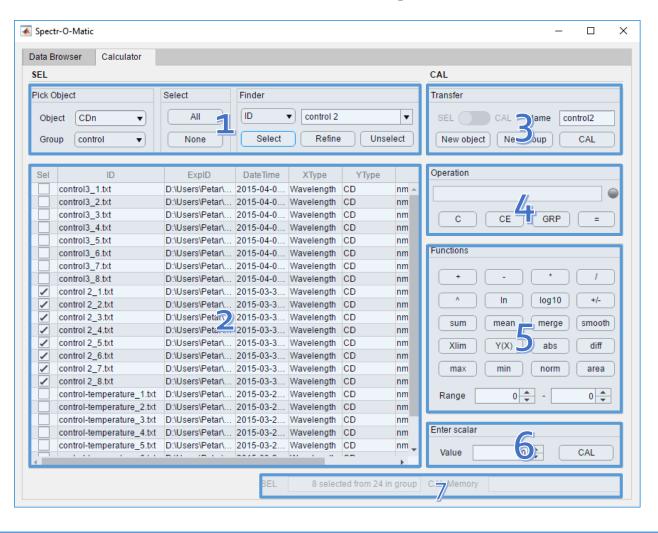
#### II. The Calculator



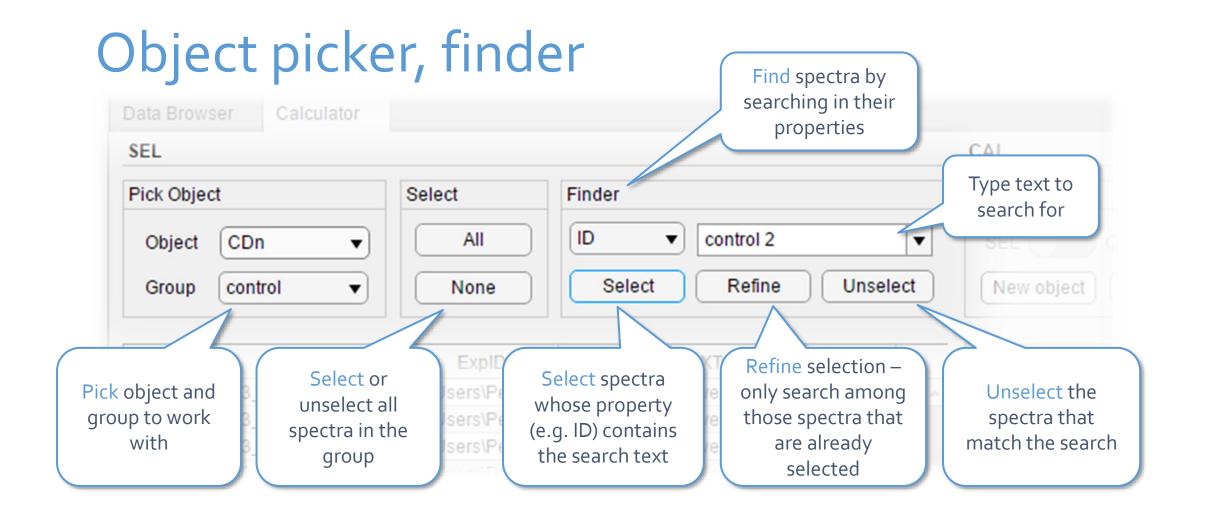
#### The Calculator is used to:

- find and select specific spectra
- create new groups and objects based on selections
- perform calculations with the selected spectra

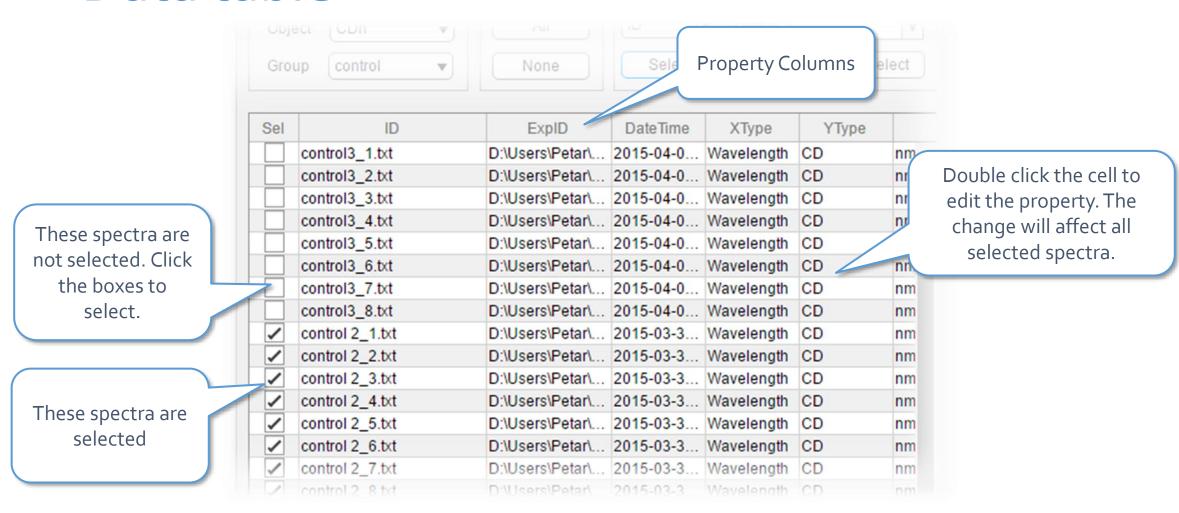
## Calculator Components

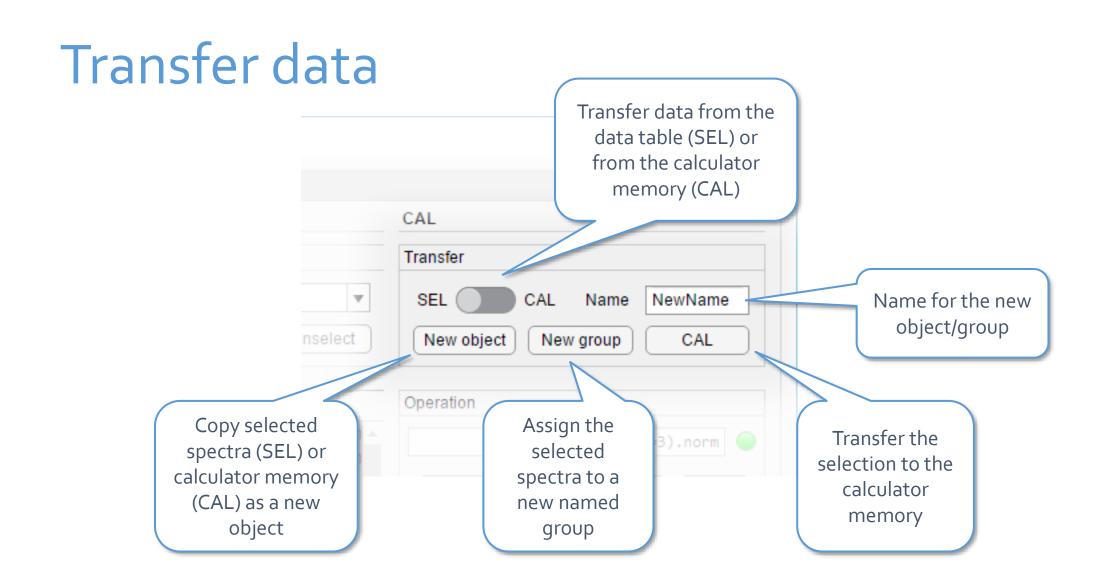


- 1. Object picker, finder
- 2. Data table
- 3. Transfer data
- 4. Operations
- 5. Functions
- 6. Scalar input
- 7. Memory status indicators

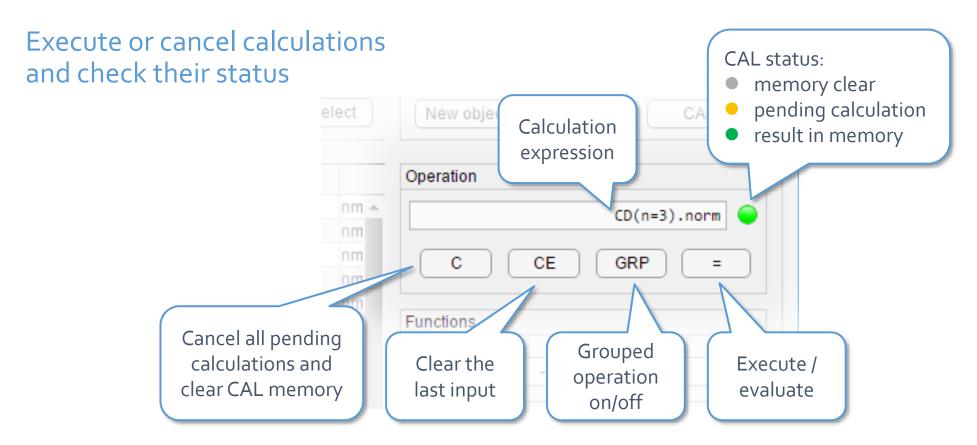


#### Data table





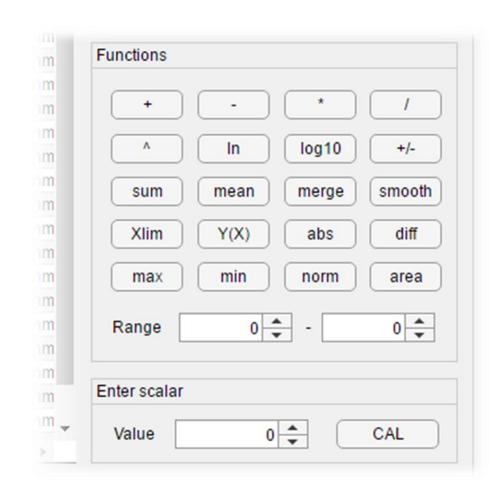
## Operations



#### Calculator functions

## To perform calculations with spectra:

- Select the spectra in the data table
- Press a function button
- If necessary, make a new selection (second operand)
- Press " = " in the operations box to execute the calculation OR
- Press another function button to define a sequence of operations



### Calculator functions (cont.)

+ - * /	Add, subtract, divide, multiply spectra (require two operands – spectra or scalar)
٨	Power (two operands, spectra or scalar)
In, log10	Natural, decimal logarithm
+/-	Invert sign (negate)
sum	Sum of spectra or scalars
mean	Average spectra or scalars
merge	Join spectra into one (connect different X range)
smooth	Smooth spectra (moving average) – optionally specify number of points in the left Range box



#### Calculator functions (cont.)

Xlim	Truncate spectral range - specify minimum and maximum X values in the Range boxes (enter range values before hitting the function button)
abs	Modulus (absolute value)
diff	Differentiate (1st derivative)
max	Maximal magnitude (Y value) in a specified spectral range (use the Range boxes)
min	Minimal magnitude (Y value) in a spectral range
norm	Normalize spectra to: - their maximum or to the value at a certain X position (use left Range box to specify) or to the maximum in a spectral range (use the two Range boxes)
area	Integral (area under the spectrum)

